Children's Services October 2026:

Lauren DelGaizo- Head of Youth Services

A. Programming
   a. Story Times – Tuesdays & Thursdays at 11:00AM
      i. 8 sessions with 116 in attendance
         1. Shift to socio-emotional learning
         2. Beth does Tuesday, Lauren does Thursday
      ii. Fall Leaves Storytime & Craft – 10/27
         1. 12 in attendance
         2. Afternoon storytime slot due to patron request
   b. Tail Waggin' Tutors – Mondays at 3:30PM
      i. 1 sessions with 7 in attendance
      ii. Multi-generational learning
   c. Pokemon Club: Halloween Edition – 10/5
      i. 13 in attendance
      ii. Monthly club in partnership with ALA
   d. Beaded Pencil Charms – 10/12
      i. 12 in attendance
   e. Escape Room – 10/19
      i. 2 sessions with 21 in attendance
      ii. 3rd annual
      iii. Utilized Teen Volunteers
   f. Disappearing Jack-o-Lantern – 10/21
      i. 10 in attendance
      ii. Early learners STEAM program
   g. Bubble Wrap Painting – 10/30
      i. 8 in attendance
      ii. Early learners STEAM program
   h. Homeschool Hour: Evidence-Based Research Part 2 – 10/22
      i. 2 sessions with 29 in attendance
      ii. Digital literacy
      iii. Split into corresponding age groups
   i. 1,000 Books Before Kindergarten
      i. 1 new participants
      ii. 3 sheets returned
      iii. Beanstack App not renewed, will transition back to paper in May
      iv. Program getting revamped in spring 2027
   j. Passive Programming
      i. Scavenger Hunt
         1. 250
      ii. Dollhouse i-Spy
         1. 40
      iii. Dinosaur Take and Make
         1. 30

iv. Unicorn & Horse T&M
    1. 16

k. Collaborations
    i. Fire Prevention Week with Brockport Volunteer Fire District – 10/6
        1. 6 in attendance
    ii. Cornerstone Christian School – 10/23
        1. 19 in attendance
        2. 1st/2nd grade learning about Local History
    iii. BCC Pumpkin Carving – 10/29
        1. 18 in attendance

YOUNG ADULT SERVICES October 2026:
Lauren DelGaizo- Head of Youth Services

A. *Adolescent Literacy*
Programs-

Grades 6-12 (Total: 22 programs; attendance: 48)
1. Sweet'n'Spooky Book Boxes – 10
2. Frightful Fairy Gardens – 10
3. Career Ready Teens – 0
4. Teen Volunteer: Escape Room Host Session 1 – 6
5. Teen Volunteer: Escape Room Host Session 2 – 3
6. Teen Volunteer: Book Sale Setup – 4
7. Trading Card Game Night – 0

8-22: Hunger Games Phone Charm Take & Make – 15

B. Programs in development:
    a. Teen input into design space
    b. Tween-centric programs
    c. Consistency among age groups
    d. Recurring programs

C. Public Relations

D. Collection Development
1. Book orders- 1 YA, 1 Tween
2. A/V orders – N/A
3. Overdrive - 0

E. Collaborations
    a.