

Children's Services July 2026:

Lauren DelGaizo- Head of Youth Services

A. Programming

- a. Story Times – Tuesdays & Thursdays at 11:00AM
 - i. 6 sessions with 204 in attendance
 - 1. Shift to socio-emotional learning
 - 2. Beth does Tuesday, Lauren does Thursday
 - 3. 3 additional storytimes for Pre-K classes
 - ii. Flute Storytime with Jaclyn Warren – 7/7
 - 1. 16 in attendance
 - 2. Recurring program
- b. Tail Waggin' Tutors – Mondays at 3:30PM
 - i. 3 sessions with 22 in attendance
 - ii. Multi-generational learning
- c. Free Play – 7/16
 - i. 24 in attendance
 - ii. Add-on to Storytime
 - iii. Socialization for ages 0-5
 - iv. Recurring monthly program based on reception
- d. Early Childhood Music Class w/ Roberts Wesleyan Community Music School –7/21
 - i. 65 in attendance
 - ii. Recurring program
 - iii. Promotes music literacy
 - iv. Focused on 0-5 age group
- e. Junior Archeologists – 7/3
 - i. 35 in attendance
 - ii. Recurring annual program
 - iii. CSLP themed program
- f. Citizen Science: The Great Sunflower Project – 7/8
 - i. 14 in attendance
 - ii. Partnership with SciStarter
 - iii. America250 program
 - iv. Ties into Flight Path Grant Program
- g. Garden Club – 7/1, 7/8, 7/15, 7/29
 - i. 4 sessions with 66 in attendance
 - ii. Recurring weekly program
 - iii. Paired with teen volunteers
- h. Red, White, and Bubbles Bash – 7/9
 - i. 250 in attendance
 - ii. America 250 program
- i. How to Build A Cooler with Cornell Cooperative Extension – 7/9
 - i. 12 in attendance
 - ii. STEM based program
- j. ZooMobile Festival – 7/13

- i. 160 in attendance
- k. RMSC Dinosaurs – 7/15
 - i. 39 in attendance
 - ii. STEM based learning
- l. REPCO Wildlife – 7/20
 - i. 75 in attendance
- m. Pokemon Club – 7/22
 - i. 36 in attendance
 - ii. Monthly club in partnership with ALA
- n. Candy Bingo – 7/27
 - i. 35 in attendance
 - ii. Family activity
- o. Paleo Art with Penn Dixie Fossil Park
 - i. 11 in attendance
 - ii. STEAM Activity
- p. Mad Scientist: Strawberry DNA and Melt the Popsicle – 7/3
 - i. 71 in attendance
- q. Mad Scientist: Elephant Toothpaste – 7/10
 - i. 90 in attendance
- r. Mad Scientist: Worm Racing – 7/17
 - i. 63 in attendance
- s. Mad Scientist: Armpit Fudge and Playdoh
 - i. 85 in attendance
- t. Mad Scientist: Exploding Monsters and Lemon Volcanoes – 7/31
 - i. 54 in attendance
- u. Tie Dye – 6/29
 - i. 6 sessions with 88 in attendance
 - ii. Summer Reading Program
 - iii. Family program
- v. Homeschool Hour: ON BREAK
- w. 1,000 Books Before Kindergarten
 - i. 0 new participants
 - ii. 1 sheets returned
 - iii. Beanstack App not renewed, will transition back to paper in May
 - iv. Program getting revamped in fall
- x. Passive Programming
 - i. Scavenger Hunt
 - 1. 675
 - ii. Dollhouse i-Spy
 - 1. 125
- y. Collaborations
 - 1. Metal Detecting with ROCMDAR and Clarkson Historical Society – 7/22
 - a. 48 in attendance
 - b. Community-based local history

c. Second program with CHS

YOUNG ADULT SERVICES July 2026:

Lauren DelGaizo- Head of Youth Services

A. *Adolescent Literacy*

Programs-

Grades 6-12 (Total: 37 programs; attendance: 252)

1. Edible Excavation – 19
2. Teen Volunteer: Mad Scientist – 3
3. Teen Volunteer: Prize Table – 5
4. Chainmaille – 16
5. Teen Volunteer: Prize Table –
6. Teen Volunteer: Junior Archeologists – 1
7. ZooCareers – 11
8. Teen Volunteer Garden Club – 5
9. Teen Volunteer: Garden Club – 1
10. The Great Seymour Slime Off – 26
11. Teen Volunteer: Prize Table – 4
12. TeenVolunteer: Mad Scientist – 5
13. Makerspace Monday – 10
14. Teen Volunteer: Prize Table – 4
15. Teen Writing Workshop Session 1 – 7
16. Teen Volunteer: Prize Table – 4
17. Teen Volunteer: Garden Club – 2
18. Mario Kart Power Up Pipes – 10
19. Teen Volunteer: Prize Table – 4
20. Teen Volunteer: Mad Scientist – 4
21. Makerspace Monday – 15
22. Teen Volunteer: Prize Table – 4
23. Teen Writing Workshop – 7
24. Teen Volunteer: Prize Table – 4
25. D&D: The Stag King's Favor – 6
26. D&D: Museum Heist to Get My Stuff Back – 5
27. Teen VolunteerR: Prize Table – 3
28. Teen Volunteer: Mad Scientist – 9
29. TeenVolunteer: Prize Table – 3
30. Makerspace Monday – 3
31. Gem Party – 17
32. Pizza Taste Test – 13
33. Teen Volunteer: Prize Table – 3
34. Teen Volunteer: Garden Club – 3
35. Cereal Taste Test – 7
36. Teen volunteer: Prize Table – 3
37. Teen Volunteer: Mad Scientist - 3

B. Programs in development:

- a. Passive programming while teens and tweens utilize library as a hangout space
- b. Monthly volunteer opportunities
- c. D&D offshoots (model making, etc.)

- d. D&D campaign for college age students?
- e. Seasonal Writing Workshop
- f. Teen Art Cub branding & consistency

C. Public Relations

D. Collection Development

- 1. Book orders- 1 YA, 1 Tween
- 2. A/V orders – N/A
- 3. Overdrive - 0

E. Collaborations

- a.